

Fireworks CS4:

Basic

### Activity-Level Outline

Days: 1

Prerequisites: Windows XP: Basic, or equivalent experience

Unit 1: Getting started

Topic A: The Fireworks environment

A-1: Exploring the Fireworks interface

A-2: Manipulating panels

A-3: Exploring the Tools panel

A-4: Exploring the Property inspector

A-5: Managing files with Adobe Bridge

Topic B: Document navigation

B-1: Using View commands

B-2: Using the navigation tools

Topic C: Fireworks Help

C-1: Using the Help window

Unit 2: Vector shapes

Topic A: New documents

A-1: Creating a document

Topic B: Creating shapes

B-1: Creating basic shapes

B-2: Adjusting shapes precisely

B-3: Applying auto shapes

B-4: Duplicating shapes

B-5: Merging shapes

Topic C: Manipulating shapes

C-1: Changing the stacking order of shapes

C-2: Grouping and selecting shapes

C-3: Scaling and rotating shapes

C-4: Aligning and distributing shapes

Unit 3: Color

Topic A: Applying color

A-1: Resizing and trimming a graphic

A-2: Using the Swatches panel to apply colors

A-3: Creating custom colors

A-4: Using the Paint Bucket and Eyedropper tools

A-5: Adding and removing swatches

Topic B: Fill options

B-1: Applying a gradient fill

B-2: Applying a pattern fill

B-3: Setting transparency

Topic C: Stroke options

C-1: Setting basic stroke attributes

C-2: Creating a dashed line

Unit 4: Bitmap images

Topic A: Importing bitmap images

A-1: Opening and importing a bitmap image

Topic B: Editing bitmap images

B-1: Using the Oval Marquee tool

B-2: Using the Magic Wand and Lasso tools

B-3: Manipulating a bitmap image

B-4: Using the Pencil tool

B-5: Replacing a color

B-6: Applying filters

B-7: Cropping a graphic

Unit 5: Text

Topic A: Adding text

A-1: Creating text

A-2: Importing Photoshop text

A-3: Formatting text blocks

Topic B: Using text effects

B-1: Applying fill attributes to text

B-2: Applying stroke attributes to text

B-3: Attaching text to a path

B-4: Converting text to paths

Unit 6: Graphics for the Web

Topic A: Exporting graphics

A-1: Changing image size

A-2: Exploring optimization

A-3: Exporting an optimized graphic

Topic B: Working with sliced graphics

B-1: Slicing a graphic

B-2: Optimizing a slice as a JPEG file

B-3: Optimizing a slice as a GIF file

B-4: Manually removing colors from a color palette

B-5: Exporting slices